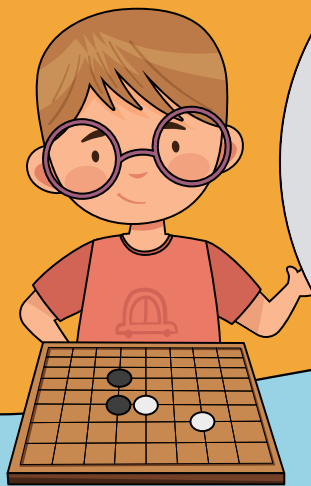


Gateway to Go An Easy Toolkit with 5 Lessons



1	Capturing Game I	12
	Liberty, Capturing, Saving	
2	Capturing Game II	20
	Capturing Stones Within Territories, Saving Stones Within Territories	
3	Must-Know Rules	26
	Illegal Move, Exception of Illegal Move, Ko	
4	Fun Go Problems	32
	Ladder, Ladder Breaker	
5	Closing Rules	37
	Territories, Neutral Points	
	Appendix. Understanding the Go Board	43

